



Tausende Augen auf Wasser und Umwelt

Citizen Science – Gemeinsam forschen und lernen in Hydrologie und Limnologie
Universität Zürich, 11. Juni 2018



Project key figures and consortium



14 Partners: 4 academic, 8 SME, 2 public bodies

Duration: 4 years (10/2012 – 09/2016)

European Commission FP7 project

Budget: 6.9M€; 5.4M€ EC contribution

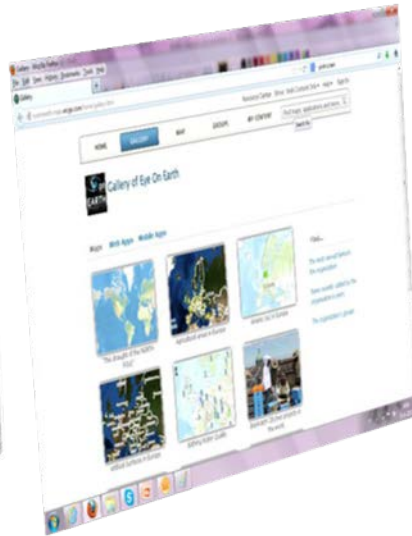


3 Case studies:

- Doncaster county, UK
- Delfland lowlands, NL
- Bacchiglione river, IT



Citizen Observatories (CO) on the rise



EU FP7 call for Citizen Observatories



Objectives, Requirements and Approaches

Physical and Social Sensors:

Collection of physical (incl. remote sensing) & social data for Citizen Observatories




1. Development of new / innovative sensors incl. cost reduction and dissemination
2. Refining /optimizing existing sensors and heterogeneous sensor networks
3. Information extraction from social networks (crowd sourcing)
4. In-vivo evaluation and testing of physical and social sensors

Beyond floods – and even beyond water...

Drinking water, agriculture (irrigation), industry, hydropower, natural hazards, (i.e. floods, drought, erosion, water quality...)





- **Vision for citizen observatories:** comprehensive, adaptive
- **Physical sensors:** *dynamic, networked, ubiquitous, low cost, easy-to-use* sensors
- **Social sensors:** capturing meaningful data from explicit/implicit social sensing
- **Models:** integration of heterogeneous, noisy data; dynamic calibration of models
- **Mobile App(s):**   
- **Governance and Communication :** combination of communication mechanisms
- **Stakeholder engagement:** participatory approach; provide added value; manage expectations
- **Case studies:** tailor COs to cultural setting, community needs and priorities
- **E-collaboration platform** for authorities and for citizens
- **Data management infrastructure** to handle heterogeneous data streams

Building the WeSenseIt Citizen Observatory



Project elements:

1. Physical sensors
2. Social sensors
3. Heterogeneous networks
4. Integration
5. Architecture of WSI platform
6. Social dimensions
7. Case studies
8. Demonstrators, Dissemination

Combination and Integration:

Traditional sensing systems:

static, precise (quality), few sensors, costly, high maintenance (env. influences → errors).

Citizen-supported sensing system:

static/mobile, inexact but quantity! (→ statistics), low-cost, little maintenance.

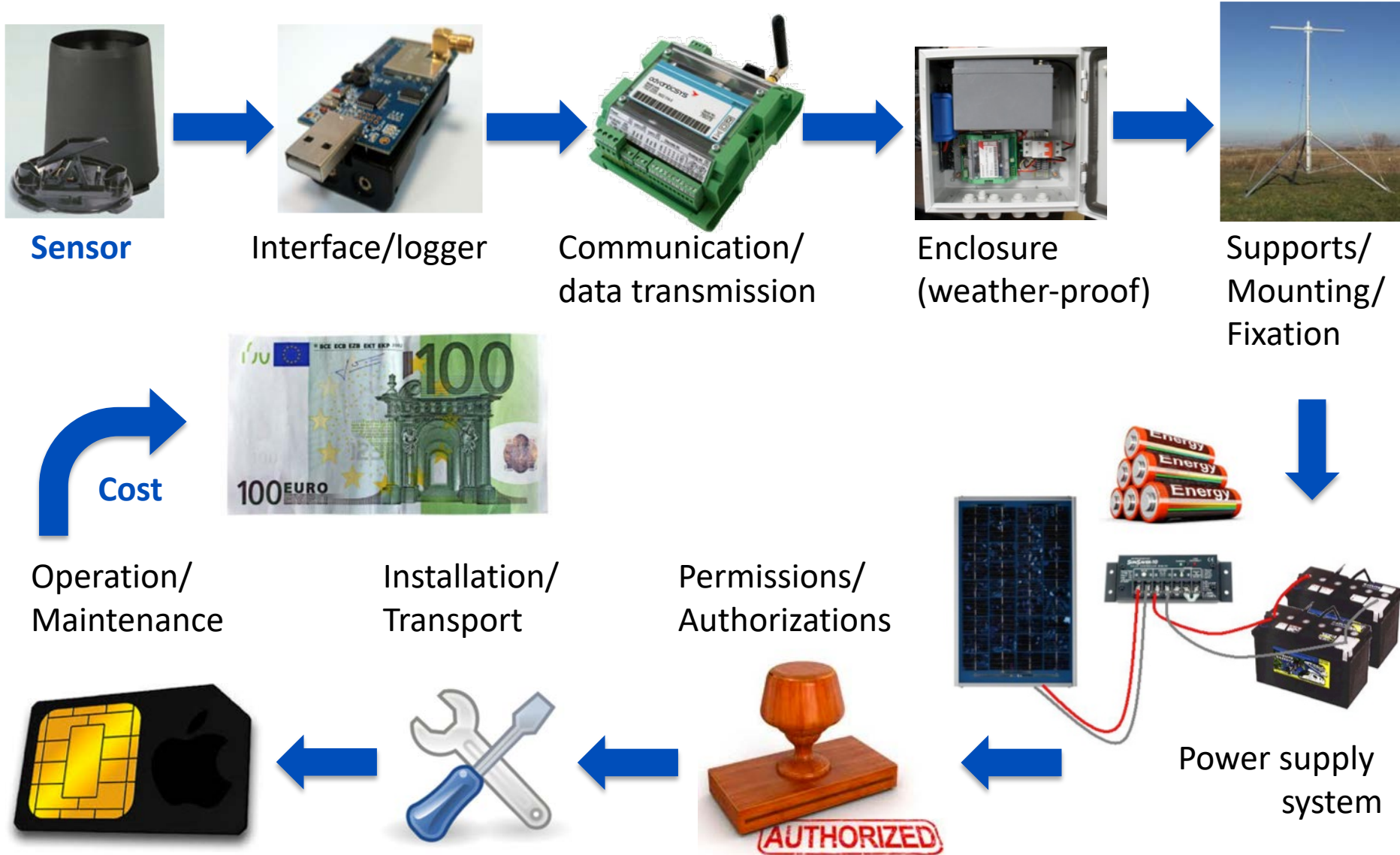
- **Combine** traditional with citizen-based:
- Sensors for citizens (**many, cheap, mobile**).
- integrate social media analysis

Social media and networks / crowdsourcing:

- Make sensing infrastructure **accessible** and **affordable (cheap)** to the public
- **Innovate** in sensing technology, also:
- Low-tech, **simple** solutions for COs
- **Complementary** to traditional sensors
- Citizen **involvement** (“human sensor”)
- **Engagement** of citizens & stakeholders, create interest and env. awareness
- New low-cost **commercial** sensors for the market (SMEs)
- **Heterogeneous**, distributed sensor networks (physical and social)



WeSenseIt sensor definition: “Data in a server”



(Physical) citizen sensors and low cost interfaces

- **Low cost:** affordable for a majority of citizens (< 50€)
- **Easy to use** by any citizen following easy instructions
- **Build your own** open source design:
all components easily found in shops and from the Web
→ Citizens can build their own sensors
- **Open source**
Software and physical designs will be open source
Citizens may change sensors, add components, etc.
- **Inexpensive platforms and interfaces**
Based on mobile phones
and/or low cost micro-controllers (<50€)



Available low cost sensors (examples)



GPRS €25



GPS €20



microphone €4



accelerometer €3



bluetooth €3

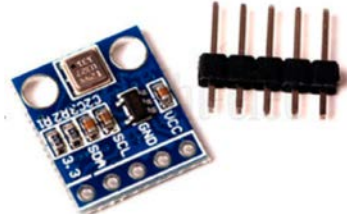


already in any mobile phone

RFID scanner €3



Barometric pressure and temperature €2



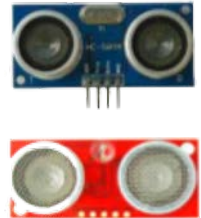
Luminosity sensor €5

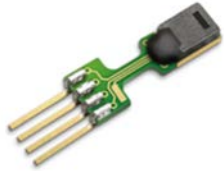


Rain sensor €2



Distance sensors €3-20





← (liquid) **precipitation** (amount and intensity)

← incoming **solar** (shortwave) **radiation**

← air **temperature** and relative **humidity**

← infrared **surface temperature**

← distance to surface (**water level**, **snow depth**)

← **soil water tension** (matrix potential, suction)

← **wind speed** and wind **direction**

← **soil moisture**, **temperature**, **electric conductivity**

← water **temperature**

water **turbidity** →

water **pressure** →

flow velocity (water in pipes) →

electric conductivity, EC (salinity) →

water **level** (radar) →

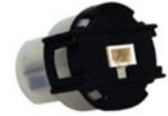
dissolved **oxygen** (DO) →

pH level →

oxidation, reduction potential (ORP) →

temperature (air, water, soil) →

water **level** →



Wireless data transmission and sensor networks

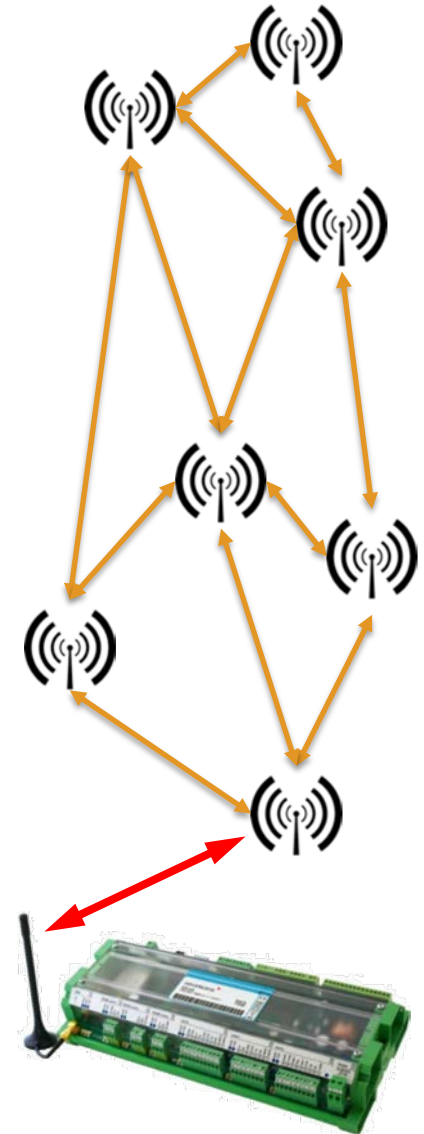
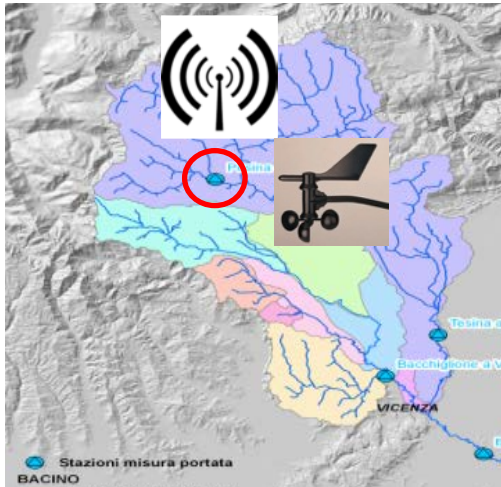


SOAP Web Services API

Mobile
network &
Internet

Infrastructure for **wireless sensor networks and data transmission / communication**

- **Sensor interfacing:**
integration of many different sensors
- Modbus controllers for monitoring & remote actuation over hardware
- Analog / digital data loggers
- Mote modules for data transmission
- **Self-organizing pathways in networks**
- No information gets lost

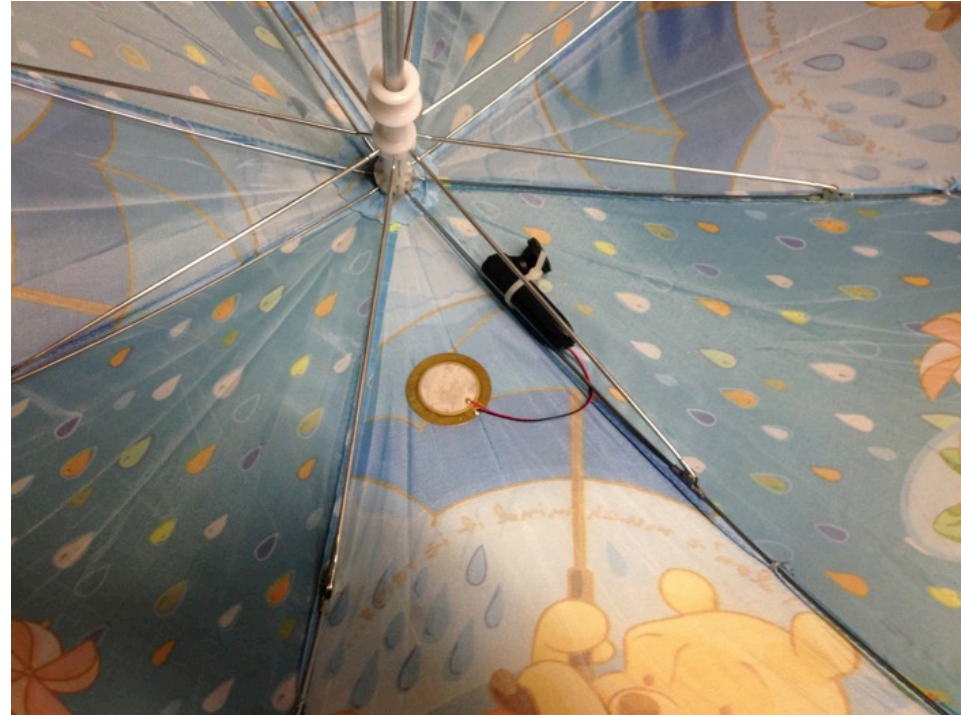


- Novel acoustic rain gauge
- No moving parts
- Cheaper than current rain gauges (<100€)
- Several prototypes were operational in the WeSenseIt use cases (UK, NL, IT)

Optical disdrometers (≈10k€)



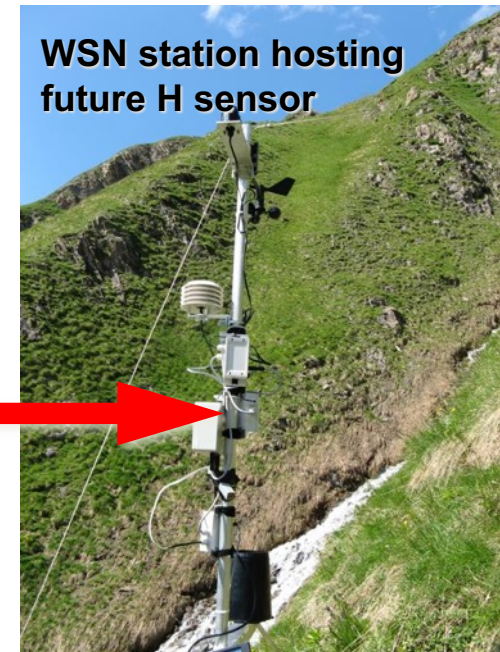
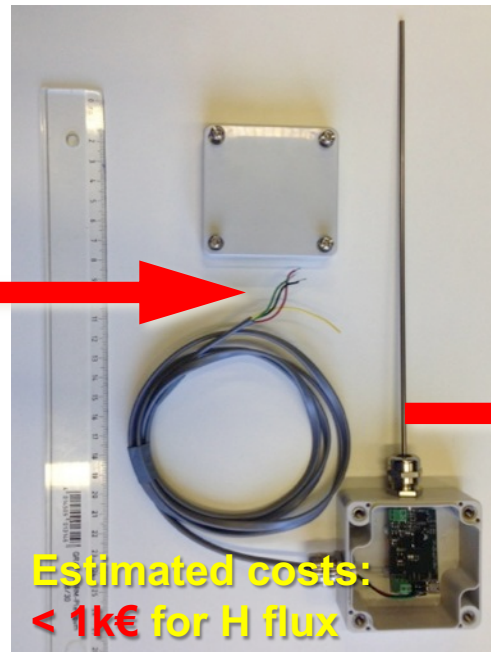
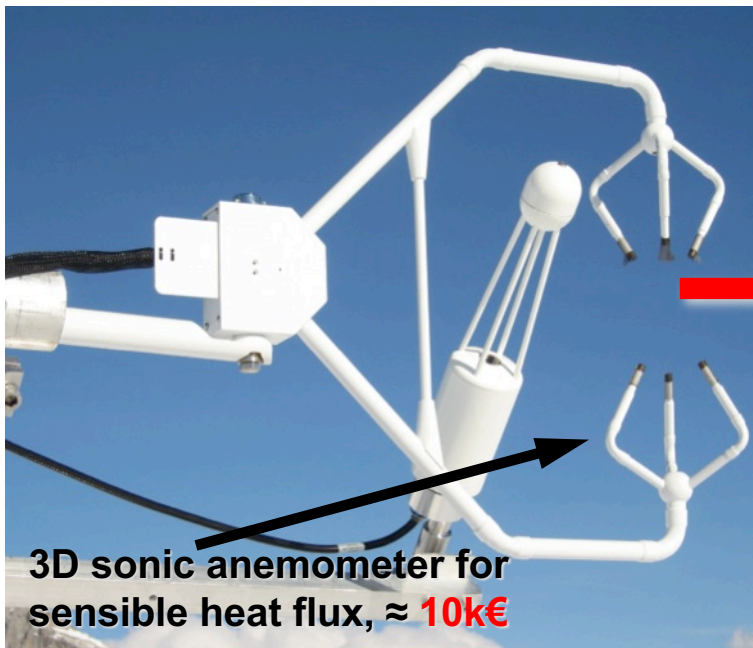
- Acoustic rain sensor integrated in umbrella
- Piezo element attached to umbrella tissue
- Data transmission by Bluetooth to iPhone
- Data push to server by smartphone



Turbulent heat exchange (convection) between land (water) surface & atmosphere;
Component of surface energy budget. → Evaporation / Water use.

- Sensors for wireless sensor networks & distributed flux measurements
- Sensors order 100€ (State-of-the-art sensible heat flux sensor systems: ≈ 10 k€)

Measurement principle based on free convective scaling – flux variance method



Pi-Box: a new low-cost citizen sensor



- (1): estimate **water velocity**
- (2): measure **ancillary meteorol. variables**, i.e.
 - Luminosity (proxy for cloud cover)
 - Air temperature
 - Barometric pressure

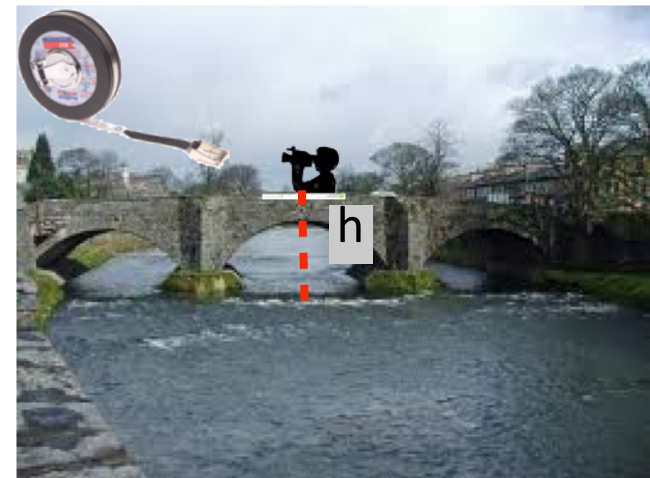
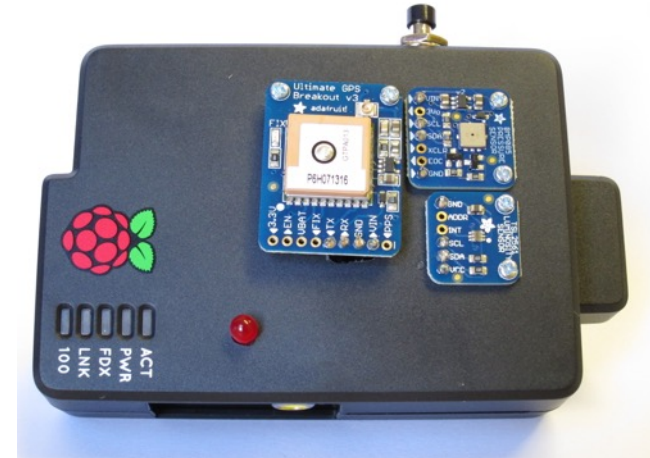
All information is **geo-tagged**

(via on-board GPS module)

Distance “h” determined with tape measure

Flow calculation with offline annotation

Device intended to be used by flood wardens



Smart-phone based discharge estimation

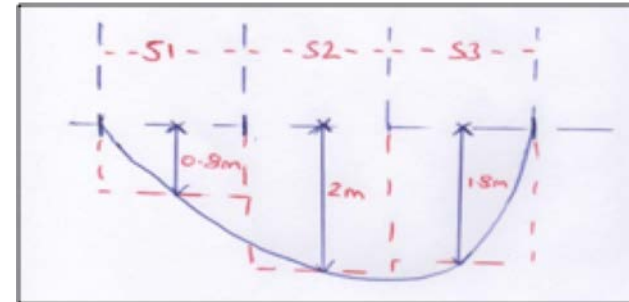


Smartphone-based App (Android):

Water level (from App) and annotation


Water surface velocity (from floating object)

→ get (rough) discharge estimate



Site 3 - Eval

Date: 26 Mar 2014 16:01:52



Discharge: $10.99 \text{ m}^3/\text{s}$
Width: 15.8 m
Depth: 1.85 m
Velocity: 0.47 m/s




Use the touch screen or the zoom controls to align the preview with the overlaying template. Tap the screen when a floating object passes the green line to start the timer, and again when it passes the red line to stop it.



00:00

START

Use the touch screen or the zoom controls to align the preview with the overlaying template. When positioned, press the camera icon to take the picture.



11.1

0.06449565
601635883



Start X: 366.0
End X: 538.0
Start Y: 254.0
End Y: 248.0

Stream flow velocity from movie clips

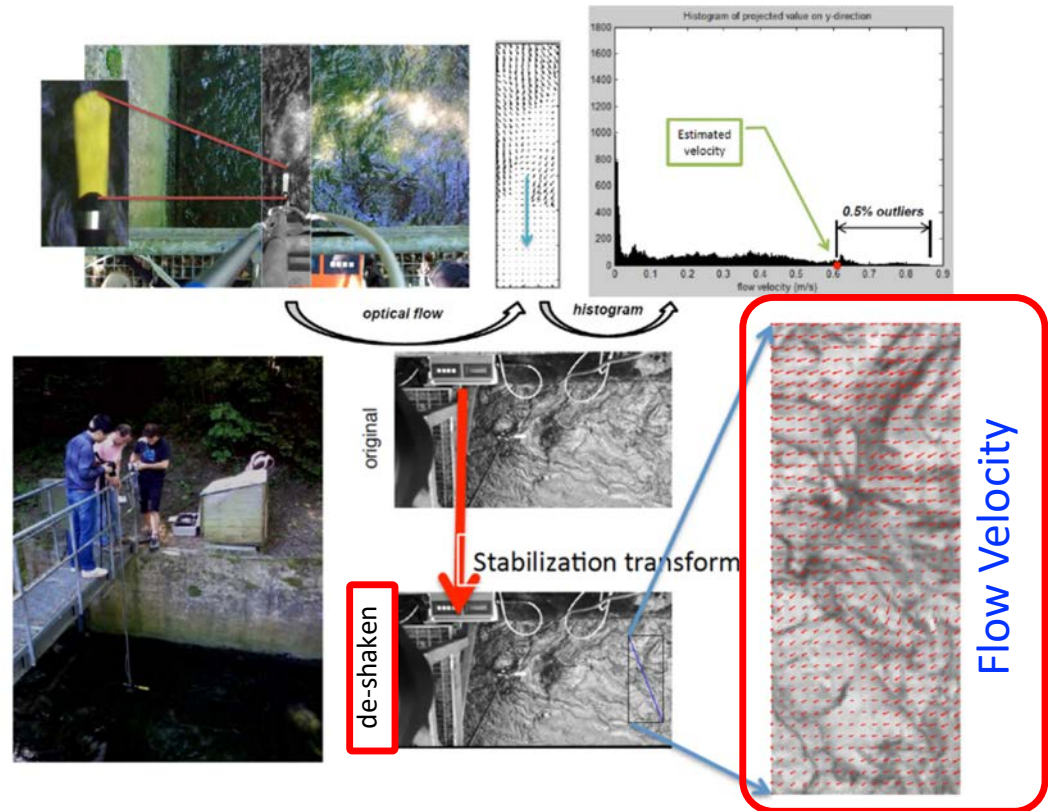


Flow velocity at water surface can be measured by analyzing movie clips with (various) optical flow algorithms, given a length reference is present. - Objectives:

- Enable measurements from different perspective angles, for use on smartphones
- Quantify relations with flow and water depth, including uncertainty estimates



Track features on surface



QR code based systems

- (Stream) Water level from gauge boards
- Snow depth from graded snow poles

Panels instruct citizens who use their smartphone and the **WeSenseIt App** and send measurements and/or photos.



Pickburn station

Staff gauge



The *WeSenseIt* project

This project developed by the local authorities is a citizen-based observatory of water. The idea is to involve citizens in the collection of data related to water. With these precious data, we can manage more easily flood and droughts, but also check the water quality or avoid pollution. To be successful, this project needs your involvement!

You are currently located at the red point on the map. The yellow points indicate other measuring sites of the project.

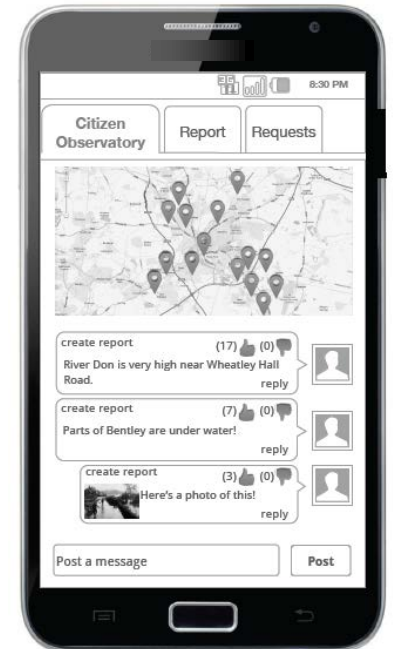


How does it work?

1. Read the water level on the staff gauge
2. Install the *WeSenseIt* app on your smartphone (if not already done!)
3. Scan the QR code located below
4. Send the water level with your app
5. The community thanks you greatly and hopes to see again soon!



If you want more information about the project, visit our website www.wesenseit.eu



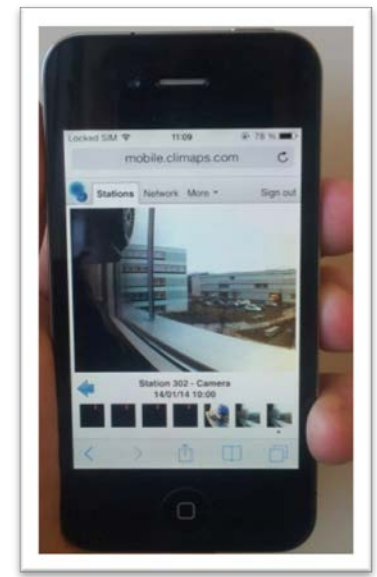
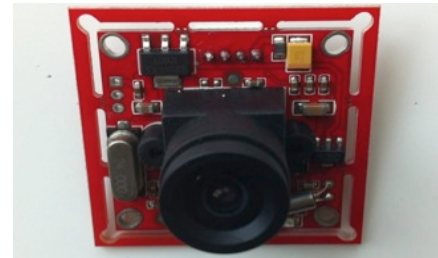
Autonomous GPRS camera module

Applications:

- Environ. monitoring, natural hazards
- Autom. event detection.
- Periodical pictures (time series)
- Event-triggered or on-demand pics.
- e.g. “take picture if Rain/24h >50mm”
- Low power, small size, robust

Solutions:

- **New visual sensors:** low-power, small-size, autonomous (CMOS communication device)
- **Smarter “visual systems”:** detect events (water level, natural hazards, water velocity) using image/object recognition



In-situ soil moisture, soil temperature, & electrical conductivity

- Smart irrigation probes
- Wireless, autonomous
- Configuration of alarms
- Modular sensor nodes
- Data sent via GPRS/3G



Close collaboration with Civil Protection and Hydrological Forecasting



Soil moisture



Water level (Radar)



Water level (gauge board + QR code)



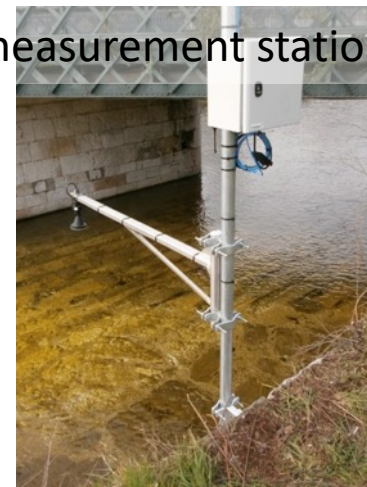
Water pressure



Soil moisture, soil temperature



Level, precip., T/RH



Water level



Snow depth

- Screening of **social media streams** (Facebook, Twitter, Flickr, RSS, etc.).
- **Language detection**; have multiple use cases (i.e. English, Italian and Dutch).
- Software and tools for **crowd sourcing**, crowd tracking and **event monitoring**.
- **Extraction** of water related (hydrological) information from **social data**
- Correlation of extracted information with physical sensors → “**calibration**”
- **Error / uncertainty analysis** of information from “social sensors”
- Citizen Observatory **App/s** (for citizens and for authorities)
- Optimization of **heterogeneous** physical and social **sensor and networks**

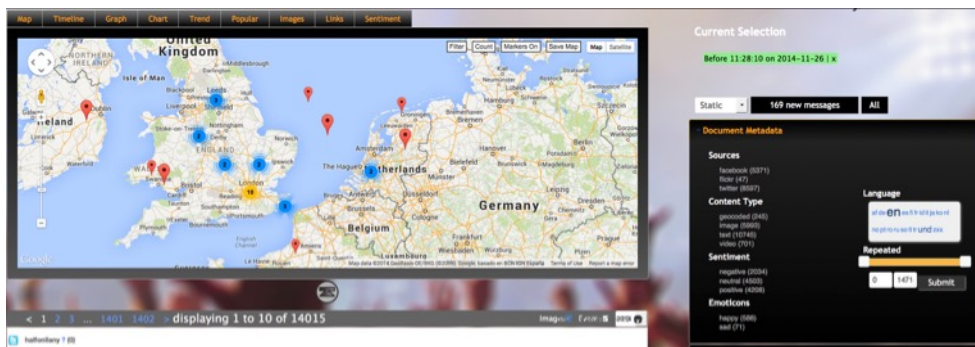


Heavy rain disrupts life in Rio residents. The city became really a river. Without light, drinking water and mud. #Brazil #FIFA #Olympics

Social Media Analysis (opportunistic / social sensing)

- Identify messages highlighting issues; requests of help
- Large scale infrastructure (>10,000 messages/sec)
- Successfully used in emergency control room during social events in 2013 and 2014 in the UK and Italy (Involving over 1,000,000 participants (e.g., Glastonbury Festival))
- Extraction of geo-located water related (hydrological) information from social data

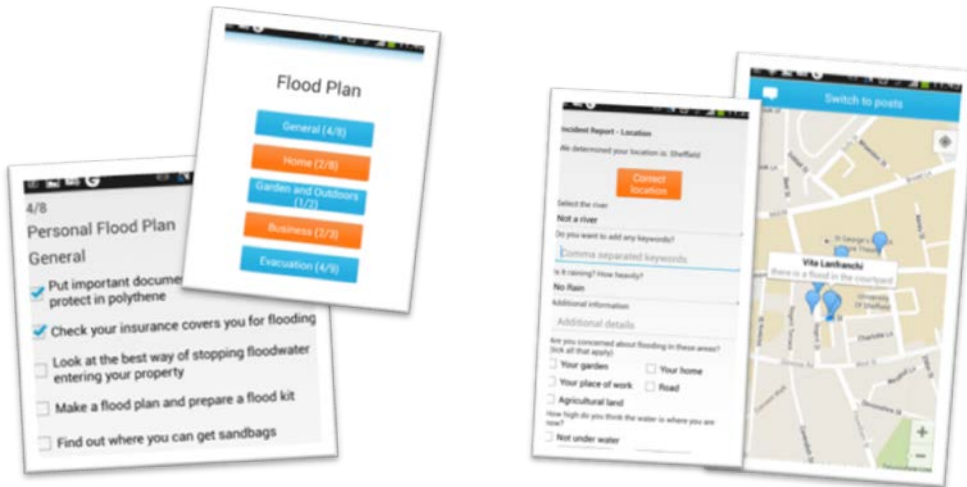
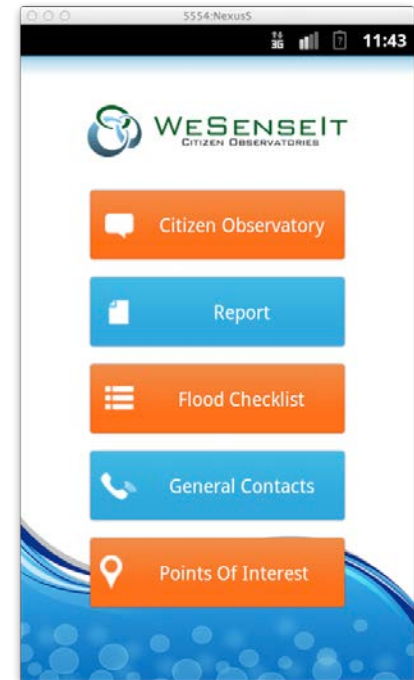
stormy
wetpouring
rainy
sunny
moist
sunlight
heavy
summer
flooded
windy
sea
snow
monsoon
puddle
damp
storm
sun
precipitation
umbrella
degrees
flashflood
flooding
waterproof
raining
sunshine
flood



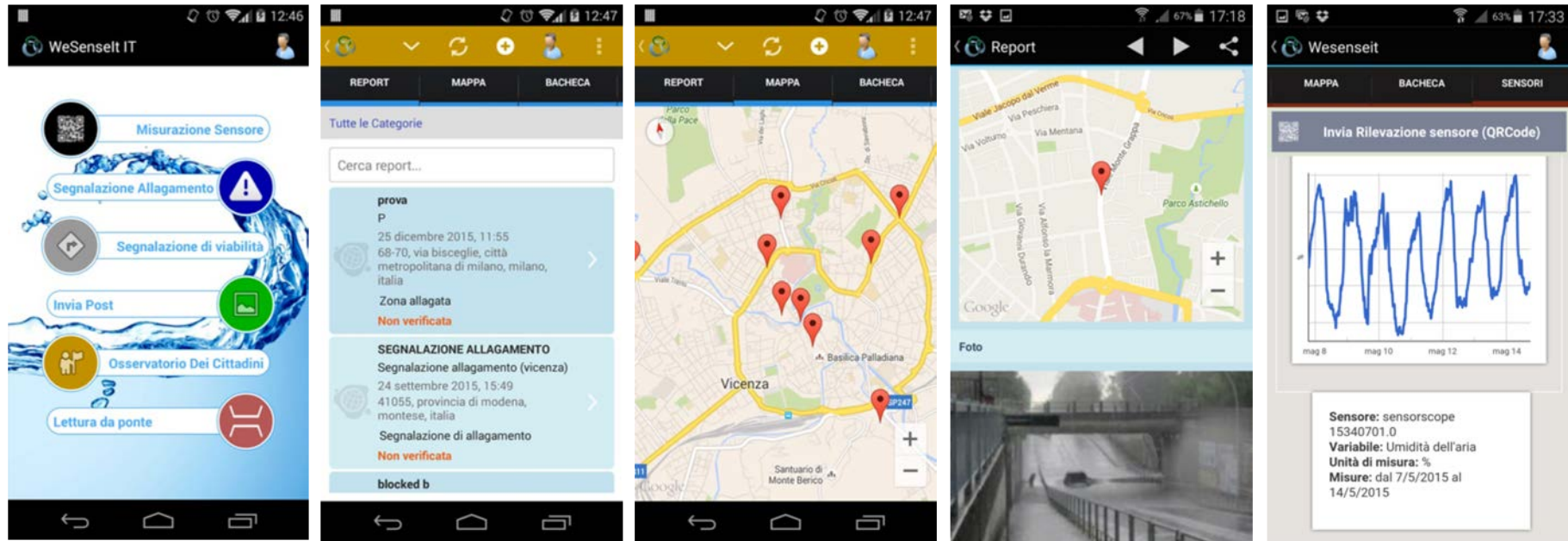
TRIDS

A custom mobile **app** to engage citizens in the Citizen Observatory

- Participatory sensing
 - Location-based discussions
 - Integrated with Social Media
 - **Flood report** submissions
 - **Sensor** reading submission
 - Direct dialogue between citizens and authorities
 - Interactive **flood planning**
- App for Italy (Vicenza case study) : <http://wesenseit.quinary.it/ushahidi/>
 - App for UK (Doncaster case study): <http://wesenseit.quinary.it/doncaster/>



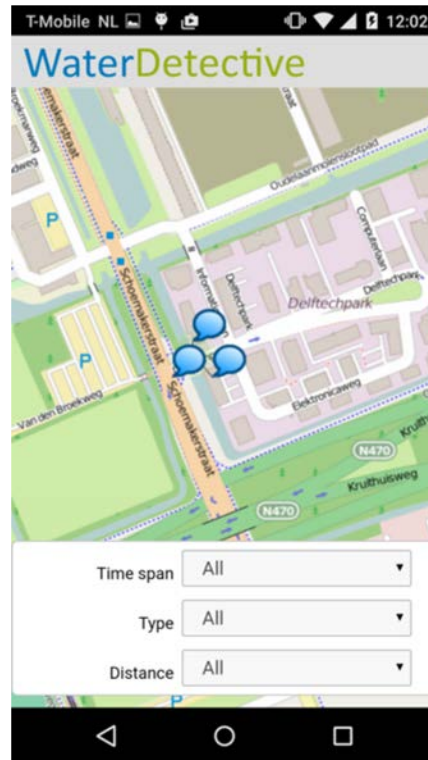
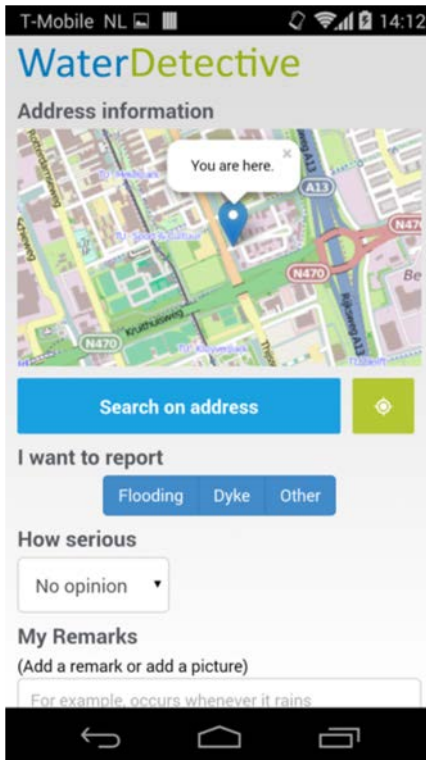
Using and browsing the CO Mobile App and Platform



- Citizens can easily **send reports and pictures** (flood reports, road condition, QR code readings, incident reports, community behavior, etc.)
- Reports are **geo-located** by GPS service. If the GPS is not active, tap on a map
- **Reports** can be browsed and filtered and **visualized on a map**
- **Sensors** can be **visualized** in a map, and sensors reading **plotted in a graph**



Mobile App to
report events

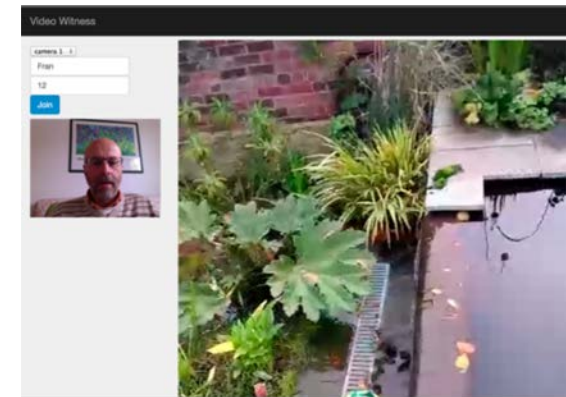
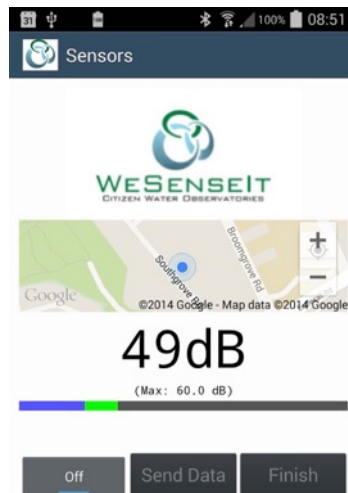
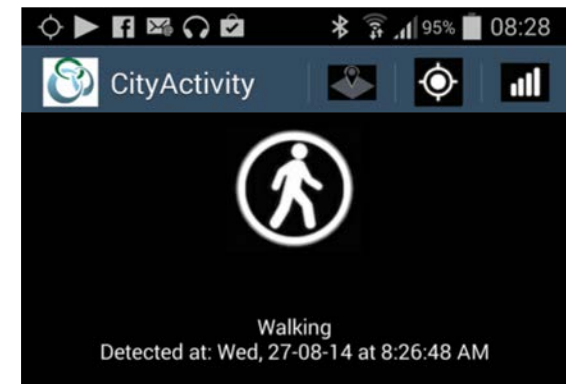
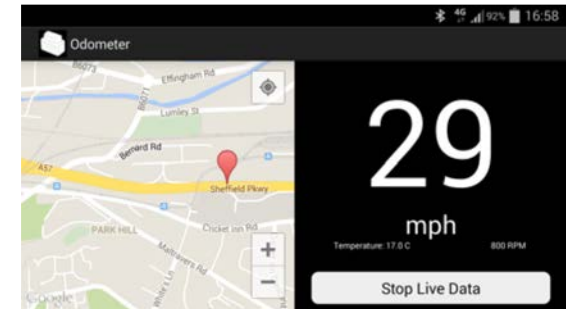


- Take **pictures** and categorize report type
- Submitted **reports** visualized on a map
- Users can vote on each others reports
- Administrator portal for authorities:
- Authorities can send **direct feedback** to users via push notifications
- **Push notifications** directly to users to alert of upcoming events;
- Different event types can be superposed with additional layers of geographical **information for decision making** (e.g. rainfall);

Monitoring cars and/or individuals
(e.g. for civil protection):

- On-board diagnostics (OBD) and Activity monitor
- Speed measuring from curb
- Bluetooth and wireless counting
- Face counting in crowds

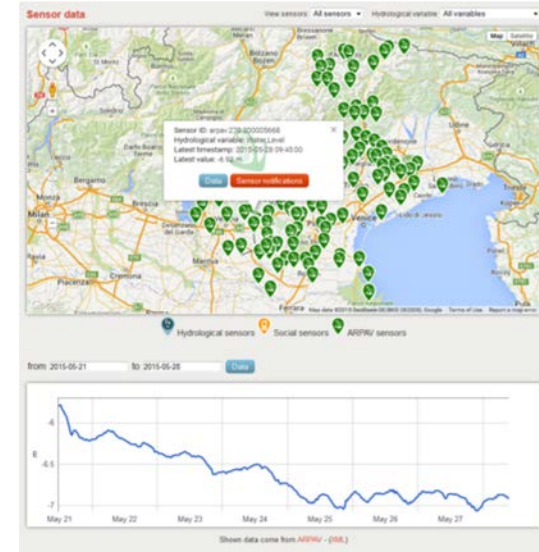
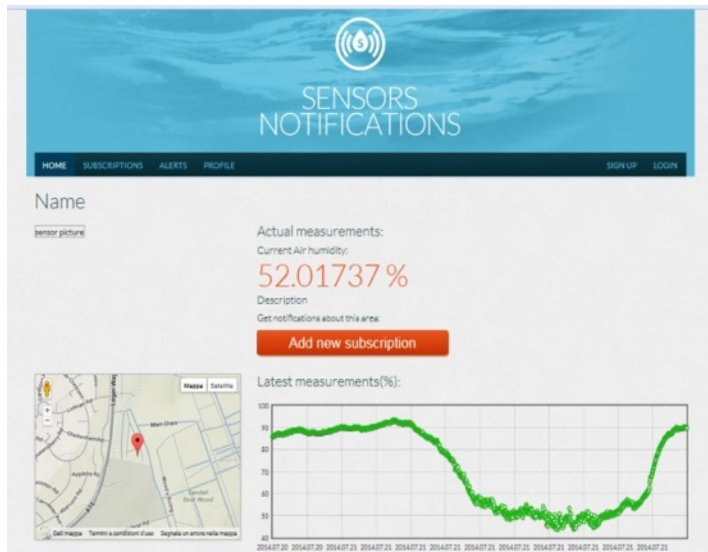
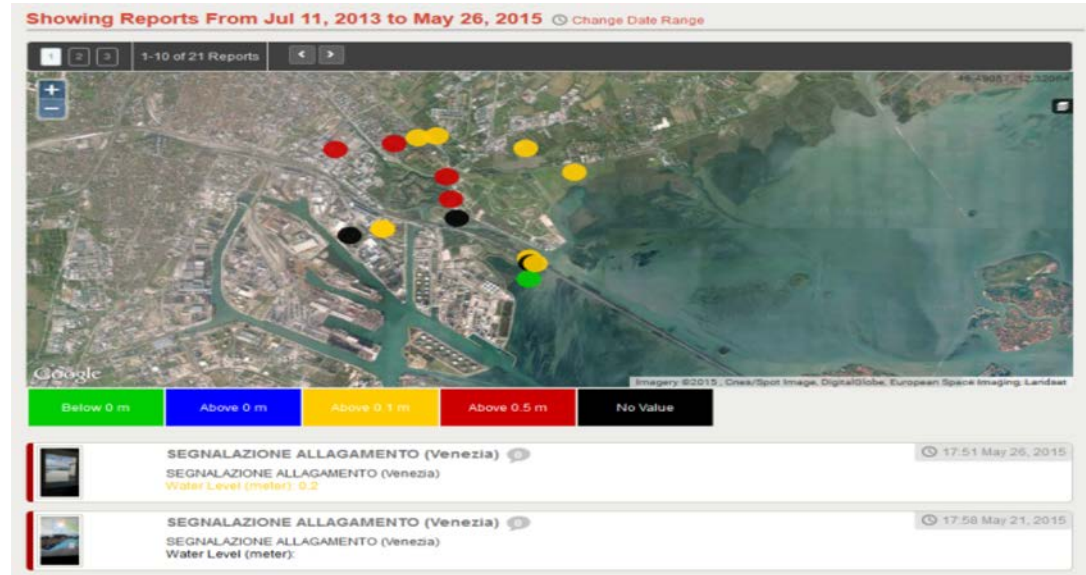
Turning any phone into a camera for control room



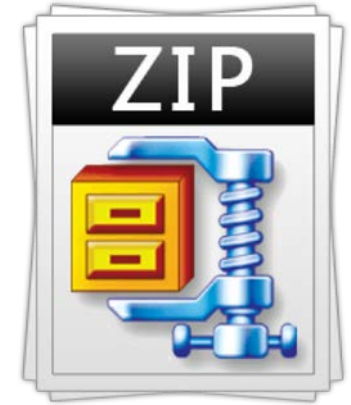
E-collaboration platform for citizens and author.



- Send and share reports
- Search for contents
- Report alerts
- Sensors viewer
- Notifications
- Warnings (from authorities)
- AMICO warning alerts
- Links to relevant authorities
- Disaster and crisis management



- Sensing equipment for COs is very diverse
- CO sensors complement (not replace) standard instruments
- COs promote and favor technical innovation and inspiration
- Cost reduction of sensors enables spatial coverage
- Low-cost equipment has proven useful and quite reliable
- Large potential further developing citizen-based monitoring
- Success depends on acceptance and participation of citizens
- Quality of citizen collected data may be good but not reliable as expert data
- Social science components in CO indispensable
- Risk: dispersion as a result of 100s of uncoordinated efforts (Apps)



Delfland (NL)

Initiative: External, Researchers

"It is our responsibility, we should not be depending on citizens"

"(I think) I know who to call in case of a flood event – it's their job"

Most valued result:

"Nice to have more information but no need for exchange of knowledge".

Limited uptake from both authorities and citizens' side.

Vicenza (IT)

Initiative: Authorities, water authority

I have better information now, but I would not act upon only that. My trust in volunteers did not change – they were already very capable"

Most valued result:

Faster and easier communication towards and alignment between different groups

wesenseit.quinary.it/ushahidi/main

Doncaster (UK)

Initiative: Authorities, Council

"It levelled access to information & facilitated more equal discussions"

"It was good to be able to put a face to the name"

Most valued result:

More intense collaboration with already familiar citizen groups

wesenseit.quinary.it/doncaster/main



Thank you for your attention !

Contributing authors: Leonardo Alfonso, Clara Bagnasco, Guillermo Barrenetxea, Tristan Brauchli, John Carmichael, Simon McCarthy, Rodrigo Carvalho, Juan Chacon Hurtado, Sam Chapman, Fabio Ciravegna, Davis Daidié, Rosalind McDounagh, Massimo Ferraro, Michele Ferri, Diogo Galvo, Nick van de Giesen, Elisabeth Gil-Roldàn, Luca Gilardone, Gill Gillies, Gerardo Glorioso, José de la Heras, Hendrik Huwald, François Ingelrest, Neil Ireson, Rafal Janik, Stijn de Jong, Vita Lanfranchi, Eckart Lange, Arnold Lobbrecht, Milosz Mazurek, Suvodeep Mazumdar, Maurizio Mazzoleni, Martina Monego, Daniele Norbiato, Laura Moreno, Camille Pelloquin, Marcin Sieprawski, Enric Sola, Dimitri Solomatine, Sue Tapsell, Els Veenhoven, Christophe Viavattene, Uta Wehn, Steven Weijs, Stuart Wrigley

